# Crack the Clues

## Can You Escape?

### Digital Escape Rooms for Every Age

Prior to stay at home, Escape Rooms had been gaining in popularity as a way to use your wits and problem solving skills to work your way out of a locked room. Now, even at home, you can put your skills to the test and see if you can crack the codes in some of these digital escape rooms, shaped around popular characters, historical events and other exciting scenarios. Here are some of the best digital escape rooms for early elementary children through adult! Follow this link to access all of these and more!

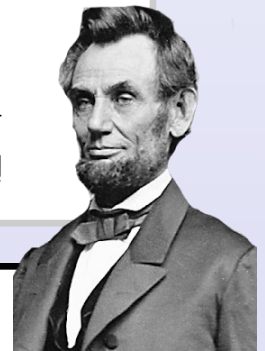https://mamateaches.com/digital-escape-rooms/

### Early Elementary: Dog Man

Scholastic Super Hero, Dog-Man has gotten himself locked in an escape room. Help him get out! Recommended for ages 6+. Younger children may need some older help.

### Second and Third Grade: Famous Americans

Choose from ten historical figures to help them escape. Figures include Jackie Robinson, Rosa Parks, Helen Keller, Thurgood Marshall, Abraham Lincoln and more!
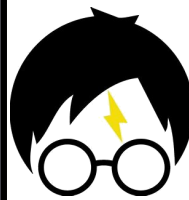
### Middle School: Asteroid Collision

There's an asteroid that is set to hit your space station and you've lost the codes to the secret lab where the tool you've been working on that destroys asteroids is at! You have 45 minutes to crack the code to your lab before the space station is hit!

### Late Elementary: Harry Potter and the Escape from Hogwarts

Transform yourself into a first-year student at Hogwarts School of Witchcraft and Wizardry with this Harry Potter-inspired digital escape room. This escape room is a great escape into the magical world for any young witch or wizard, but can certainly be enjoyed at any age.

### High School: Civil War

In this Civil War-themed escape room, you must solve the clues given in order to escape the American Civil War! This escape room is best for 8th graders and up.

### Adult: The Assassination of Abraham Lincoln

In this digital escape room you take the role of John Wilkes Booth, Abraham Lincoln's killer. Work through the clues to discover Booth's motives and uncover the reasons why he felt he had to do what he did.